



Flower Mound High School

Accounting

Touch Systems Data Entry
 Money Matters
 Banking & Finance
 Accounting I
 Accounting II

Architecture

Principles of Architecture
 Architecture Design
 Interior Design I
 Engineering Design & Presentation

Business

Principles of Business, Marketing, and Finance
 Money Matters
 Global Business
 Virtual Business
 Business Information Management I
 Business Information Management II
 Entrepreneurship
 Business Management
 Business Law

Computer Science

Computer Science I
 Computer Science II
 AP Computer Science

Education & Training

Principles of Education & Training
 Human Growth & Development
 Instructional Practices
 Practicum of Education & Training

Family Consumer Science

Principles of Human Services
 Fashion Design I
 Fashion Design II
 Lifetime Nutrition & Wellness
 Food Science

Information Technology

Principles of Information Technology
 Web Tech
 Digital Media
 Computer Programming I
 Computer Programming II

Marketing

Principles of Business, Marketing, and Finance
 Advertising
 Entrepreneurship
 Sports Marketing
 Sports Marketing II
 Practicum in Marketing



TECC - East

Animation

Animation I/Lab - \$
 Sports Media
 Animation II/Lab - \$
 Practicum in Animation - \$

Architecture

Principles / Architectural Design I
 Architectural Design II
 Practicum Architectural Design
 Career Prep Architectural Design

Auto Tech

Auto Tech I - \$
 Auto Tech II - \$
 Practicum Auto Tech - \$ T

A/V Production

Principles Arts A/V / Digital Sports Media
 A/V Production I - \$
 A/V Production II - \$
 Practicum in A/V Production - \$

Biotech Engineering

BioTech I/II
 Practicum In STEM

Cosmetology

Intro Cosmetology / Cosmetology I - \$
 Principles of Cosmetology / Cosmetology II - \$

Graphic Design and Illustration

Graphic Design and Illustration I/Lab - \$
 Graphic Design and Illustration II/Lab - \$
 Practicum in Graphic Design and Illustration - \$

Law

Principles of Law / Law I
 Law II / Federal Investigations - \$
 Practicum in Law - \$

Pharmacy Tech

Principles of HS / Medical Terminology - \$
 Health Science Theory / Clinical - \$
 Pharmacy Tech - \$ T

Robotics

Digital Electronics
 Robotics I/II

Video Game Design

Web Game / Mobile App Development
 Video Game Design / Game Programming
 Video Game Design II/III

\$ = Lab fees may be required
 T = Reliable transportation needed



Dale Jackson Career Center

A/V Production

Principles Arts A/V / Digital Sports Media
 Sports Media
 A/V Production I - \$
 A/V Production II - \$
 Practicum in A/V Production - \$

Collision Repair

Collision Repair - \$
 Paint and Refinishing
 Practicum (Auto Collision)

Cosmetology

Intro Cosmetology / Cosmetology I - \$
 Principles of Color Theory / Cosmetology II - \$

Education & Training

Principles of Education / Human Growth
 Instructional Practices
 Practicum in Education and Training

Hospital Rotation

Principles of HS / Medical Terminology - \$
 Health Science Theory / Clinical - \$
 Practicum in HS Clinical Rotation - \$ T

Hospitality Services

Principles of Hospitality / Intro Culinary Arts
 Hospitality Services
 Practicum in Hospitality Services

Information Technology

Computer Maintenance I / Lab
 Networking I / Lab
 Practicum Information Tech (iPad Repair)

Law Enforcement & Public Service

Principles of Law / Law I
 Forensics / Criminal Investigations - \$

Manufacturing Engineering

Principle of Construction / Manufacturing - \$
 Manufacturing Engineering I / II - \$
 Mill and Cabinet - \$
 Practicum in Manufacturing - T
 Career Prep

Medical Assisting

Principles of HS / Medical Terminology - \$
 Health Science Theory / Clinical - \$
 Practicum HS Medical Assisting - \$

Welding

Welding I - \$
 Welding II - \$
 Practicum in Manufacturing I (Welding) - \$
 Dual Credit Welding - \$